

EdTech Inc., Revisited



Join Dr. Tanner Mirrlees for a talk on the rise of the EdTech industry.

Using a political economy of communication framework, Mirrlees presents an overview of the EdTech industry and probes the forces and relations underpinning the digitization, commercialization, platformization, automation, and globalization of higher education,

Offering a counterpoint to techno-deterministic and techno-optimistic narratives about EdTech, Mirrlees considers the ethical and social dimensions of the EdTech industry's impact on teacher labour, student learning, and the public education sector as a whole.

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Friday, March 22

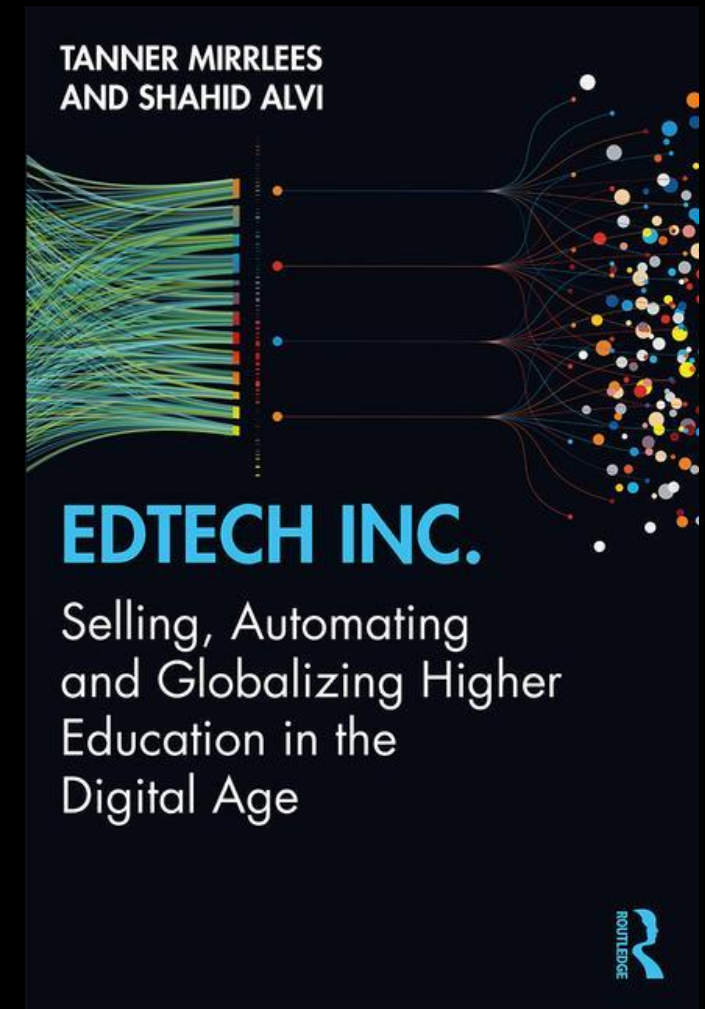
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EdTech Inc. Revisited

Tanner Mirrlees

Communication and Digital Media Studies

Faculty of Social Science and Humanities





Instrumentalism
Determinism
Solutionism



Blackboard

Teaching Machines

THE HISTORY OF
PERSONALIZED LEARNING

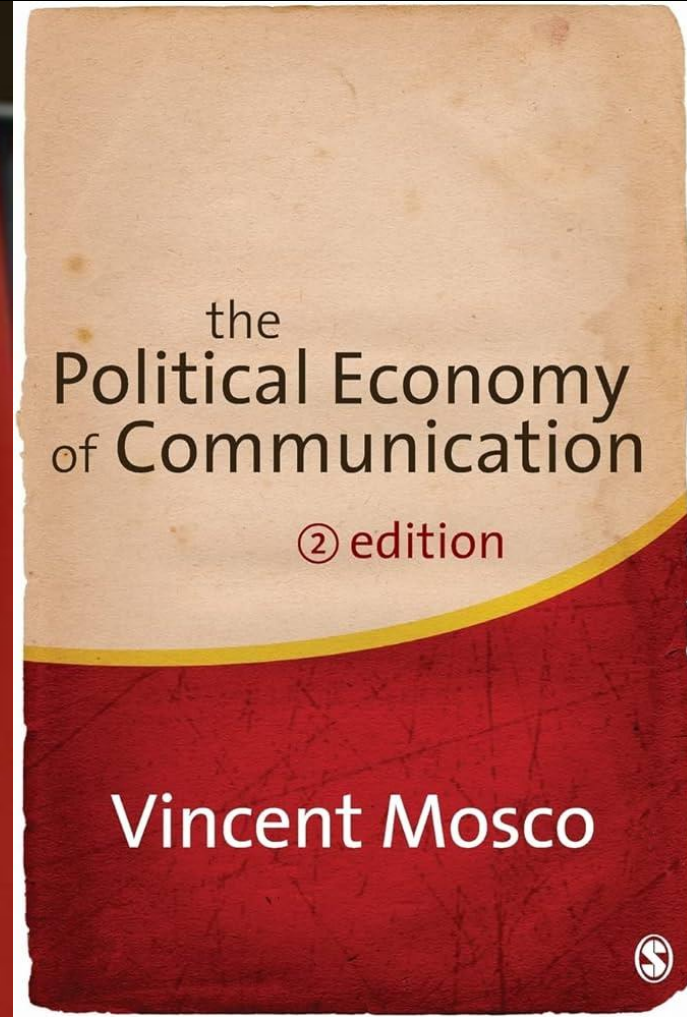
AUDREY WATTERS



TEACHERS AND MACHINES

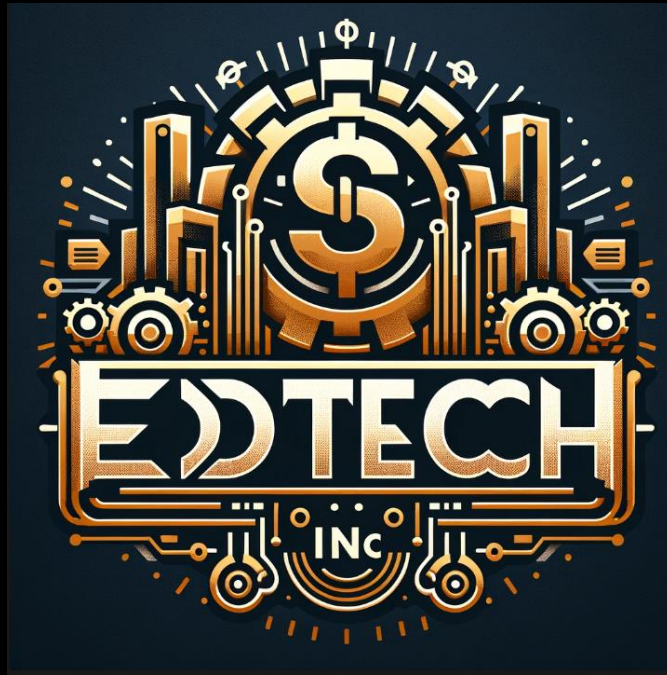
The Classroom Use
of Technology
Since 1920

LARRY CUBAN



Remembering Vincent Mosco

“[T]his book interrogates how EdTech is shaped by old, new and emerging capitalist logics and disputes the idea that EdTech is in itself driving a ‘revolution’ that breaks from the social problems of the past and makes a new and better future. We demonstrate EdTech to be a significant and fast-growing sector of the current ICT and media industries and show how this sector is bankrolled by global financiers and is also constituted by publicly-traded profit-seeking firms that rely upon waged and unwaged human labor to produce, distribute and sell EdTech hardware, software and services as commodities to the growing ‘market’ of higher education...As EdTech’s private titans make inroads into the public institutions of education, we take stock of their attempt to reconfigure these into new spaces of capital accumulation and interrogate the...interests advanced and obscured”
(Tanner Mirrlees and Shahid Alvi, 2019)



Neoliberalism
Platformization
Automation
Data Colonialism

BIG DATA *IN* EDUCATION

The digital future of learning, policy and practice

Ben Williamson



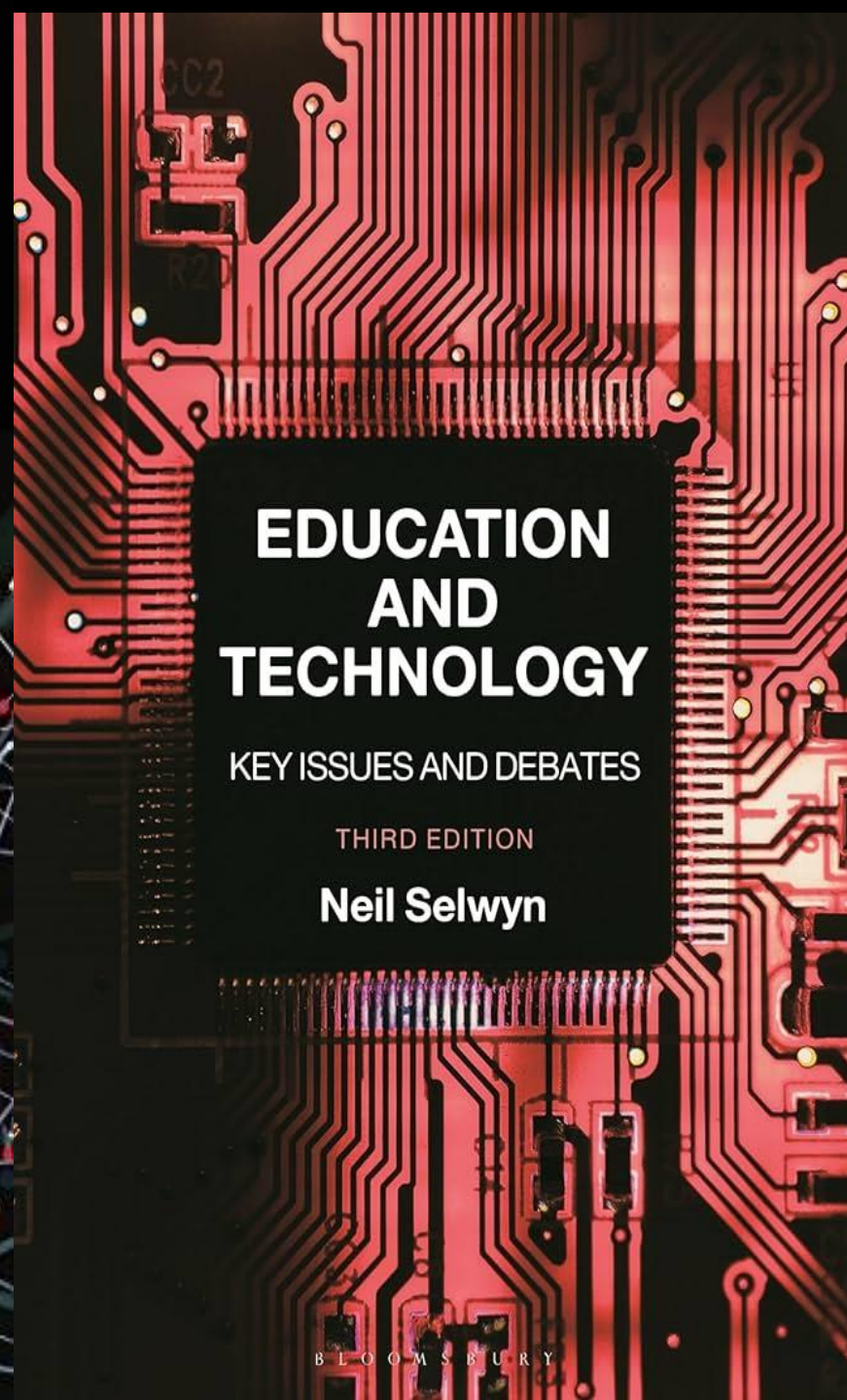
EDUCATION AND TECHNOLOGY

KEY ISSUES AND DEBATES

THIRD EDITION

Neil Selwyn

BLOOMSBURY



Volume 49 Issue 1 March 2024

ISSN 1743-9884

Learning, Media and Technology

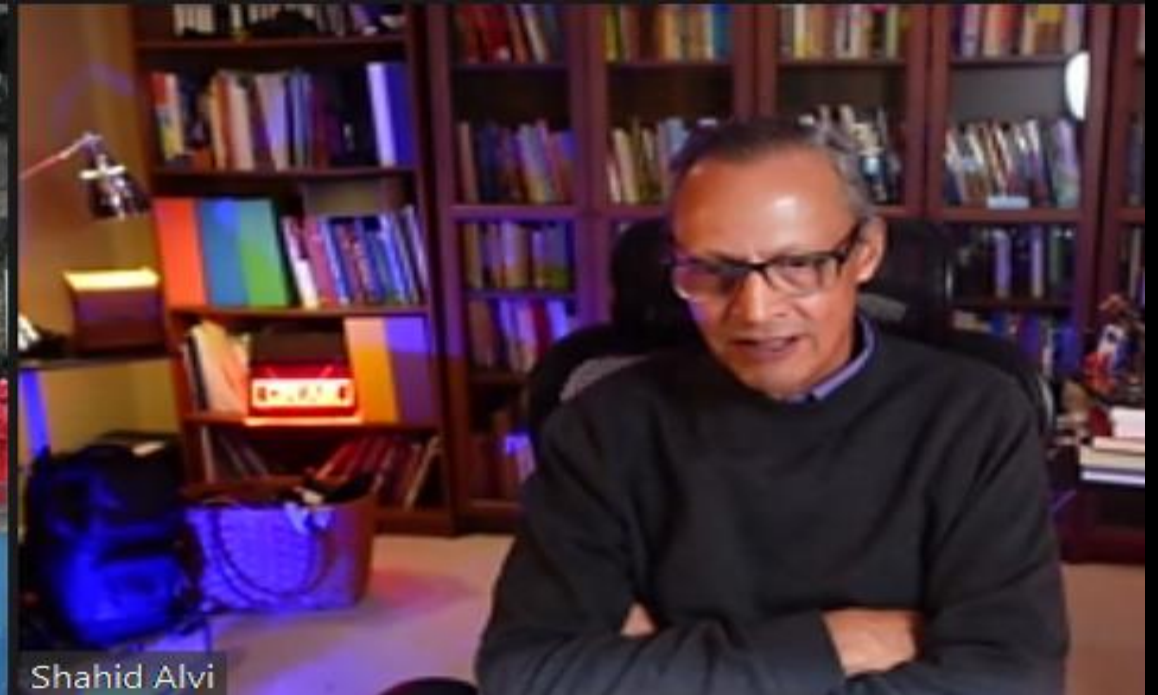
Special Issue: Global and Local Histories of Educational Technologies
Guest Editors: Katie Day Good and Barbara Hof

 **Routledge**
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Citation Index®

Outline

- 1) Back to 2013: Why We Wrote the Book**
- 2) Forward to 2023: The Ed Tech Industry, Business Models and Controversies**
- 3) 2024 to the Future: Ed Tech Industry Research Directions**



Screenshot of Tanner and Shahid, chatting on ZOOM, Summer 2020

Review of Contemporary Issues in Communication

 Search

Change the media, change the world

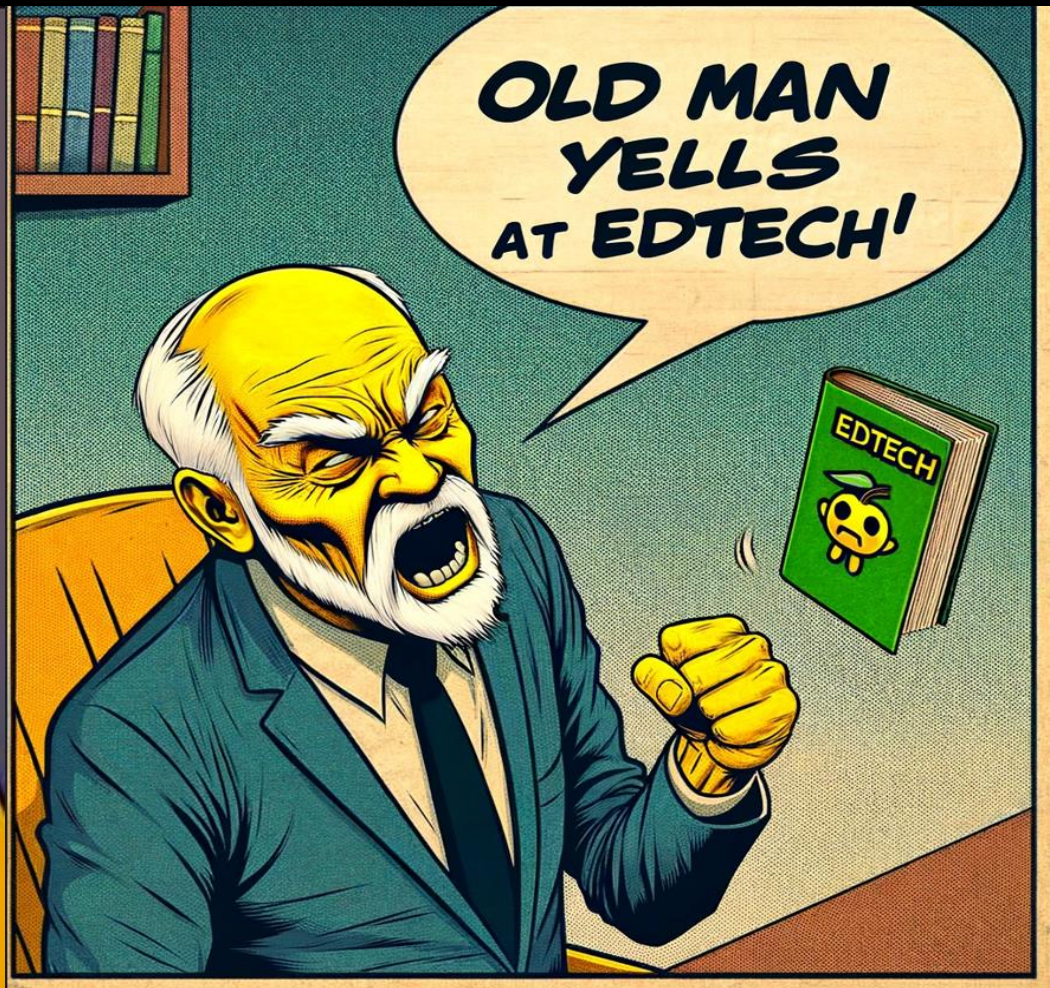


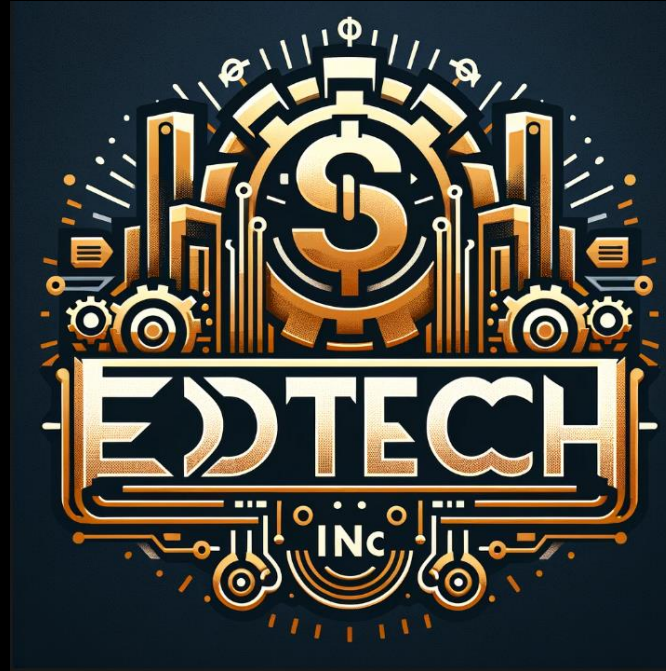
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Technophiles
Technophobes

“

Higher Education needs
to go digital or go home

”

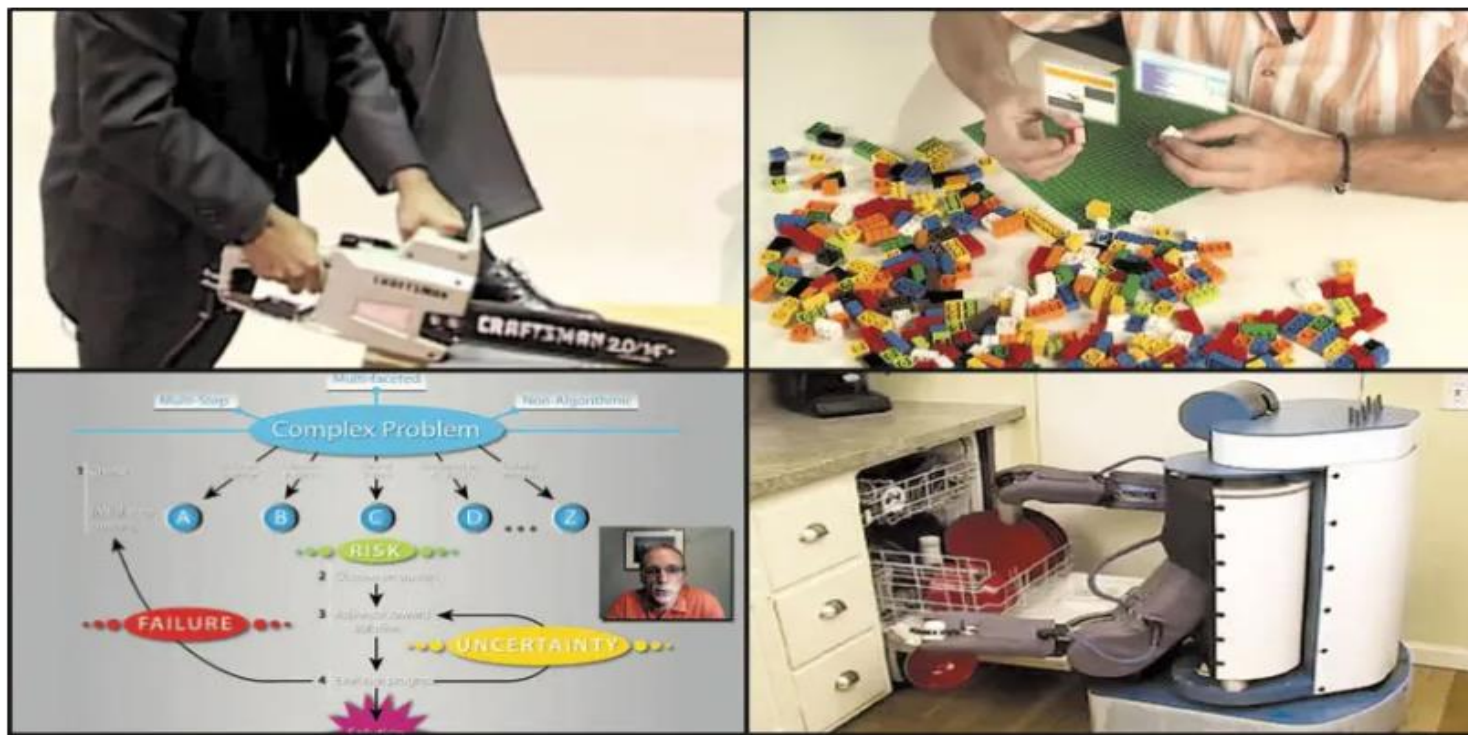
Simon Nelson, CEO of FutureLearn



The Year of the MOOC



Share full article



Clockwise, from top left: an online course in circuits and electronics with an M.I.T. professor (edX); statistics, Stanford (Udacity); machine learning, Stanford (Coursera); organic chemistry, University of Illinois, Urbana (Coursera).



“Fifteen years from now more than half of the universities will be in bankruptcy, including the state schools. In the end, I am excited to see that happen” – Clay Christensen, 2013



The MOOC Post-Mortem: Bibliometric and Systematic Analyses of Research on Massive Open Online Courses (MOOCs), 2009 to 2022

Jon Billsberry¹  and Irit Alony¹

Abstract

Massive open online courses (MOOCs) are online-based teaching programs designed to accommodate thousands of students without charging any fees. They began appearing in 2009 and 2010, became popular for a while, but are in decline now. This paper contains bibliometric and systematic reviews of research on MOOCs to see what can be learned from the innovation. The primary goals of these reviews are (1) to bibliometrically chart the research conducted on MOOCs and highlight significant milestones, (2) to reveal themes in MOOC research and discover key lessons, and (3) to surface any management education-specific lessons. The results show an increasing interest in scholarly work on MOOCs that demonstrates an enduring interest in reducing drop-out rates, although remedies have not yet been found. Studies demonstrate the importance of increasing opportunities for engagement and interaction. Few studies have explored MOOCs related to business and management. As universities have sought to monetize MOOCs,

The “Depressing” And “Disheartening” News About MOOCs

Derek Newton Contributor ⓘ

I write about education, edtech and higher education.

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Massive Open Online Course Market is Anticipated to Surpass a Valuation of US\$ 48.4 Billion by the year 2033, Advancing at a CAGR of 16.2% | Future Market Insights, Inc.

coursera
education for everyone



2013:
\$1 million revenue



2023:
\$636 million revenue

GAFAM's EdTech Game Plan: Platformizing, Automating and Globalizing Higher Education in a Digital Age [Workshop]

Past Event! Note: this event has already taken place.

When: Tuesday, March 10th, 2020

Time: 12:30 pm – 2:00 pm

Location: **Richcraft Hall**, Reader's Digest Resource Centre, room 4400

Audience: **Current Students, Faculty**

Contact: Rena Bivens, Rena.Bivens@carleton.ca

Workshop with Dr. Tanner Mirrlees, Associate Professor in
Communication and Digital Media Studies (Ontario Tech
University)



An ed-tech tragedy?

Educational technologies and school closures
in the time of COVID-19



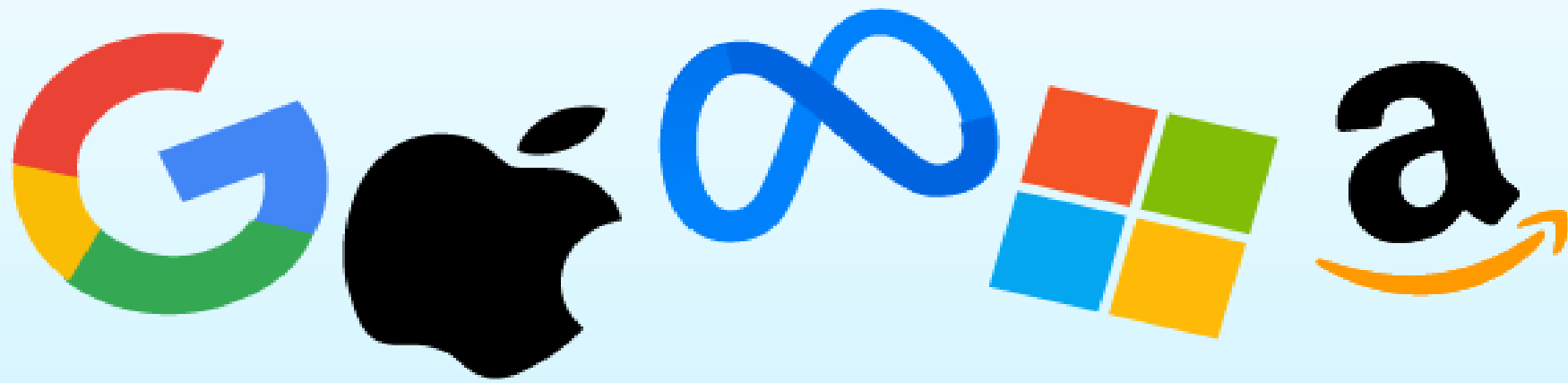
“Powerful organizations, from big tech corporations and financial investors to EdTech consultancies and international bodies, exploited school closures to try to reform the social institution of schooling into a digital-first or even digital-only ecosystem” - Ben Williamson, 2023

Testing Tech Products in the Classroom





The EdTech industry is “all the companies currently involved in the financing, production and distribution of commercial hardware, software, cultural goods, services and platforms for the educational market with the goal of turning a profit” - Tanner Mirrlees and Shahid Alvi, 2019



Combined market valuation of Microsoft (\$3.09 trillion), Apple (\$2.68 trillion), and Google (\$1.8 trillion) = \$7.57 trillion / Global annual public expenditure on education = \$5.4 trillion

The logo for Google for Education is centered within a white circle. The word "Google" is written in its signature multi-colored font: the first 'G' is blue, the first 'o' is red, the second 'o' is yellow, the 'g' is blue, the 'l' is green, and the 'e' is red. Below "Google", the words "for Education" are written in a simple, grey, sans-serif font.

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for Education



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A person wearing a VR headset and holding a controller, interacting with a virtual figure in a digital environment. The person is on the left, wearing a green long-sleeved shirt and a white VR headset. The virtual figure is on the right, wearing a grey, draped garment. The background is a bright, virtual space with a window and a plant on the left.

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Education



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The Ed Tech Market Map

Learning Management Systems



Early Childhood Education



Broad Online Learning Platforms



Enterprise Learning



Next-Gen Schools



Tech Learning



Created By



Online to Offline



Curriculum Production



Next-Gen Study Tools



Language Learning



School Administration



Search



Test Prep



Venture Capital Investment Sources for EdTech Start-Ups

Investment Source	Examples
GAFAM Venture Capital Arms	Google Ventures, Microsoft Ventures (M12)
Philanthropic Foundations of GAFAM CEOs-Owners	Chan Zuckerberg Initiative, Bill & Melinda Gates Foundation, Emerson Collective, Bezos Family Foundation
Venture Capital Firms	Reach Capital, Learn Capital, GSV Ventures, Owl Ventures, Rethink Education, New Markets Venture Partners
Angel Investors	Reid Hoffman (Co-founder of LinkedIn), Peter Thiel (Co-founder of PayPal), Mark Cuban (investor and Shark Tank star), Ashton Kutcher (head of Sound Ventures)



Global Venture Capital Investment in Ed-Tech Soared in 2021, Hitting \$20B

REPORT

AI in Education Global Market

175 pages

2024

SMART CLASSROOM

MARKET

Size, Share Global Analysis Report, 2023 - 2030

USD 61.71 Billion

IN 2022

USD 132 Billion

BY 2030

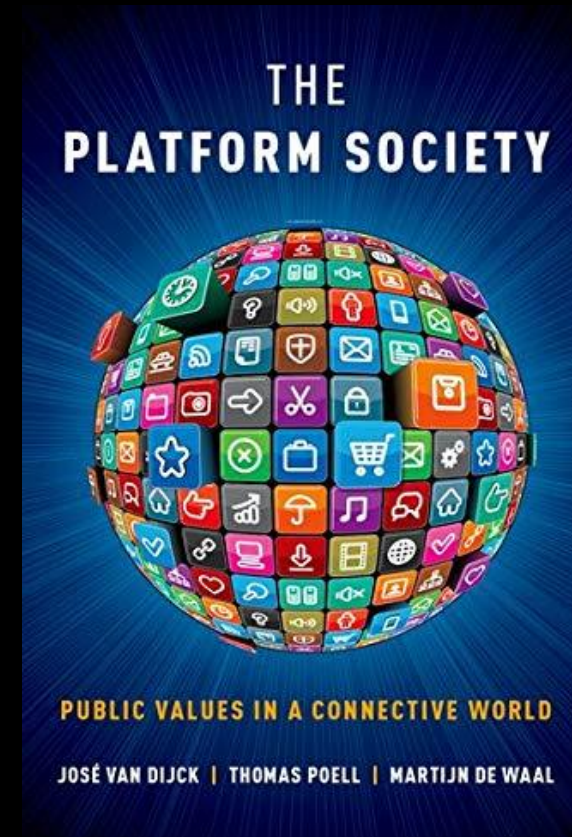
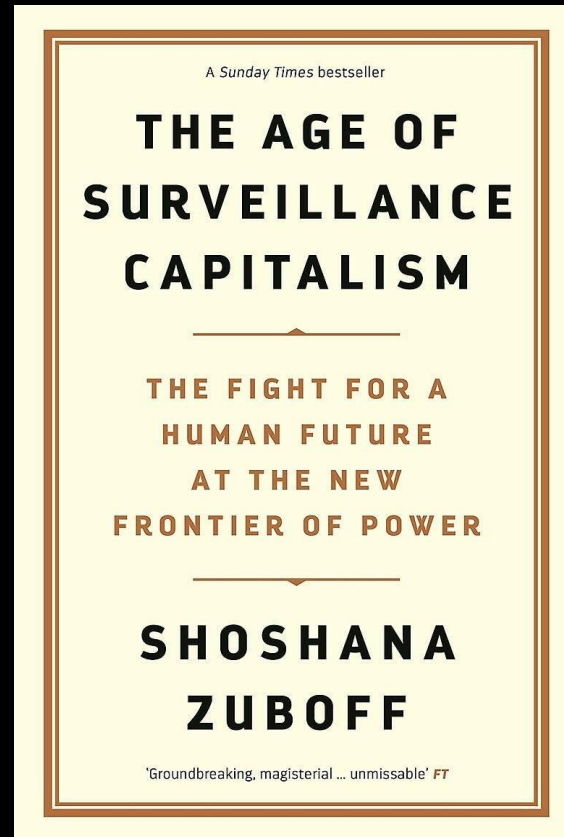
CAGR of 9.99%

2023-2030



Business Models & Controversies

EdTech industry business model #1:
“platform” or “surveillance” capitalism.”



Google Workspace for Education



Information we collect as you use core services

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- **Your account information**, which includes things like name and email address.
- **Your activity while using the core services**, which includes things like viewing and interacting with content, people with whom you communicate or share content, and other details about your usage of the services.
- **Your settings, apps, browsers & devices**. We collect info about your settings and the apps, browsers, and devices you use to access our services. This information includes browser and device type, settings configuration, unique identifiers, operating system, mobile network information, and application version number. We also collect information about the interaction of your apps, browsers, and devices with our services, including IP address, crash reports, system activity, and the date and time of your request.
- **Your location information**. We collect info about your location as determined by various technologies such as IP address.
- **Your direct communications**. We keep records of communications when you or your admin provide feedback, ask questions, or seek technical support.
- And for admins, we collect data about payments and transactions.

Service data is primarily used to deliver the services that schools and students use, but it's also used to maintain and improve the services; make recommendations to optimize the use of the services; provide and improve other services you request; provide support; protect our users, customers, the public, and Google; and comply with legal obligations. See the Google Cloud Privacy Notice for more information.

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Google Workspace for Education Fundamentals¹

(Formerly known as G Suite for Education)

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No cost for qualifying institutions¹

Get started

Google Workspace for Education Standard

Level up with advanced security, analytics, and controls to safeguard against evolving digital threats.

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Choose how many of your staff need licenses. These licenses can also be paid annually at C\$63.00 / license / year.

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NEW FEATURES

Google Workspace for Education Plus

(Formerly known as G Suite Enterprise for Education)

Transform your school with a comprehensive solution incorporating advanced security and analytics, enhanced teaching and learning tools, and more.

C\$6.50 / student / year

Get one staff license for every four student licenses

Contact sales



New study confirms that many EdTech companies exploit children's data and there is nothing to stop them

ACLU RESEARCH REPORT

Digital Dystopia

The Danger in Buying What the EdTech Surveillance Industry is Selling

ACLU

Education data breaches hit record high in 2021

EdTech industry business model #2:
public-private partnerships – Online Program Management (OPM)

Corporation	Revenue in 2023 (Million \$)
2U	946.0
Coursera	635.8
Academic Partnerships	208.7

Report Calls Online Program Managers 'Wolves in Sheep's Clothing'

The background of the image is a dark, textured surface, possibly a chalkboard, covered with numerous 3D dollar signs (\$). Most of these signs are light gray and scattered across the frame. In the center, there is a single, larger 3D dollar sign that is a vibrant green color, standing out from the others. The text is overlaid on a white horizontal band that cuts across the middle of the image.

**TCF Analysis of 70+ University-OPM Contracts
Reveals Increasing Risks to Students, Public Education**

EdTech industry business model #3
copyrighted educational content is “king”



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Tech Solutions

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MARKETING

Brand & Program Promotion

Compelling marketing strategies that amplify university presence and attract a diverse academic community.



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Student Recruitment

Enrollment processes with data-driven tactics to connect universities with their ideal students.



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Student Engagement

Comprehensive support services and placement opportunities to ensure student success and institutional growth.



“We know there is financial benefit to companies...but the educational benefit is unclear because we have so little evidence regarding the impact on learning” - Sam Sellar, Dean of Research in Education Futures and Policy at the University of South Australia, 2023



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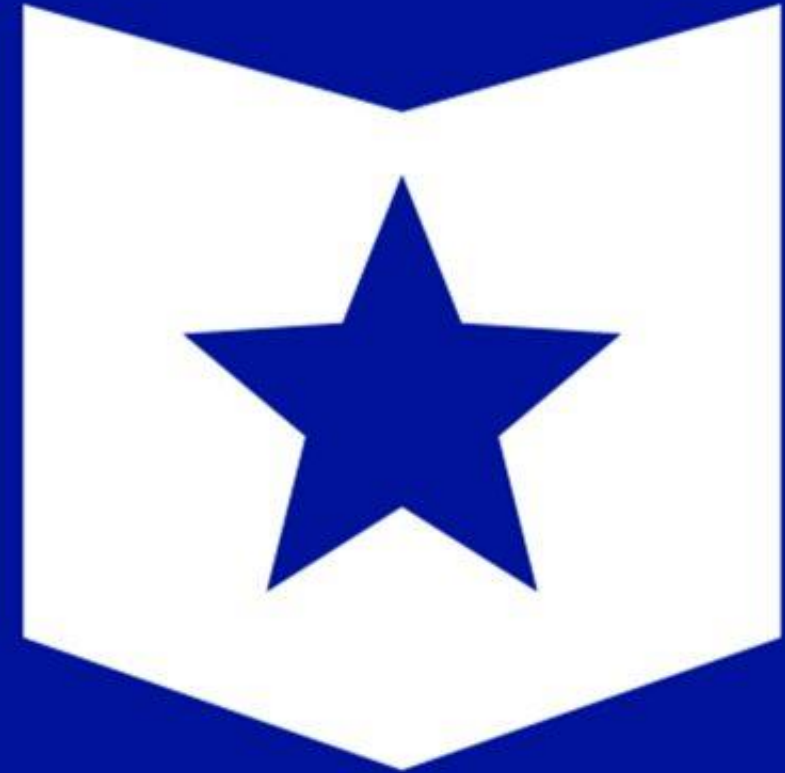
EDTECH **B**Black Box

EdTech industry business model #4: crowdsourced prosumer labor

BY JEFF HOWE BACKCHANNEL JUN 1, 2006 12:00 PM

The Rise of Crowdsourcing

Remember outsourcing? Sending jobs to India and China is so 2003. The new pool of cheap labor: everyday people using their spare cycles to create content, solve problems, even do corporate R&D.



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Capitalism: 8 Logics



Research

EdTech and work and labor

EdTech and the digital divide

EdTech, climate change and environmental sustainability

EdTech and the state, policy and regulation

EdTech and Work and Labour

Edtech in 2023: A Year Of Layoffs and Funding Crunch

Edtech unicorn Byju's was engulfed with multiple problems this year, which led to skepticism about the entire sector

BY S SHANTHI • DEC 28, 2023

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'Unethical, illegal': Wage theft scandal hits Markham-based online teaching company

Online tutor service Paper Education faces growing pains as layoffs follow questions about efficacy

SEAN SILCOFF >
ANA PEREIRA
TECHNOLOGY REPORTER

EdTech and the digital divide

In 2023, approx. 2.6 billion people worldwide did not have Internet access (33 percent of the global population)



EdTech, climate change and environmental sustainability



Educational Technology and its Environmental Impacts

Ed-Tech Within Limits: anticipating educational technology in times of environmental crisis

EdTech is killing us all: facing up to the environmental consequences of digital education

EdTech and the state, policy and regulation



EdTech

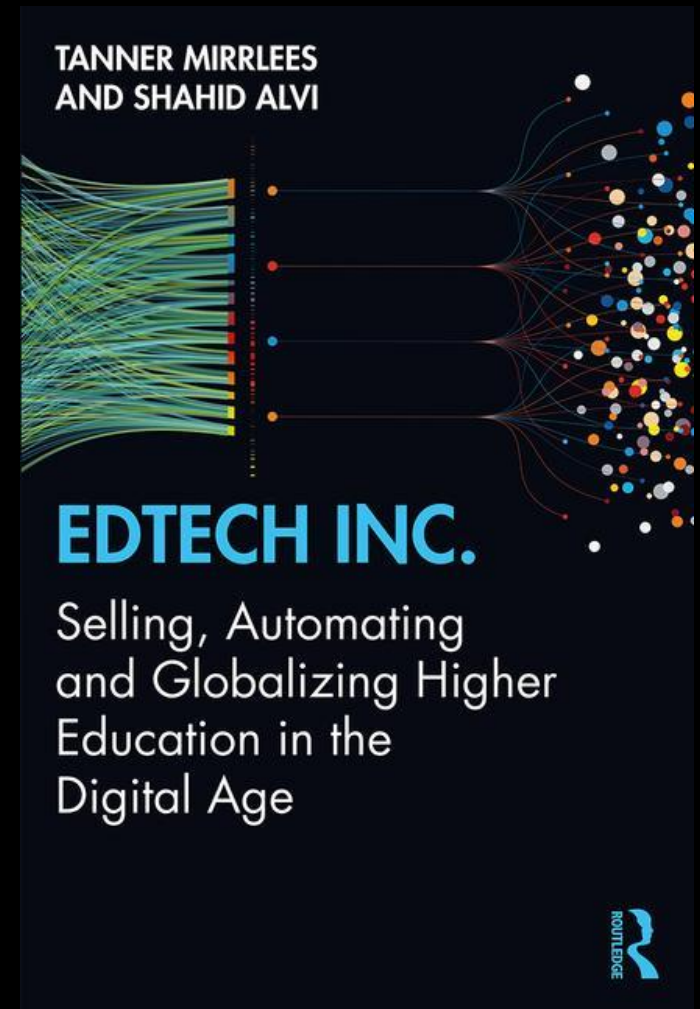


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