



THODE MAKERSPACE

PHOTOGRAMMETRY

PHOTOGRAMMETRY

WHAT IS IT?

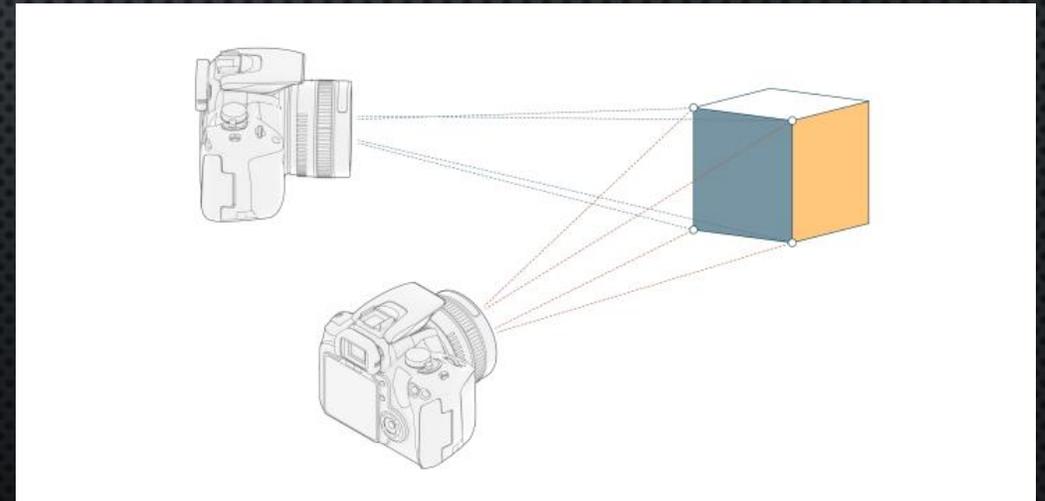
“PHOTO” – LIGHT

“GRAMMA” – WRITING/DRAWING

“-METRY – MEASUREMENTS

THE PROCESS OF COLLECTING INFORMATION & MEASUREMENTS OF A PHYSICAL OBJECT/SCENE BY TAKING PHOTOS. THESE MEASUREMENTS CAN THEN BE PROCESSED THROUGH PHOTOGRAMMETRY SOFTWARE TO CREATE DRAWINGS & 3D MODELS.

THIS PROCESS INVOLVES CAPTURING MANY IMAGES. EACH CONSECUTIVE IMAGE SHOULD OVERLAP IN CONTENT SO THE SOFTWARE CAN RECOGNIZE ANY CHANGES & STITCH THE PHOTOS TO CREATE A COHESIVE MODEL.



PHOTOGRAMMETRY USES & APPLICATIONS

LAND SURVEYING

- CONSTRUCTION PROJECTS, DATA ANALYSIS

REAL ESTATE

- 360 ROOM TOURS (GOOGLE MAPS)

FILM & ENTERTAINMENT

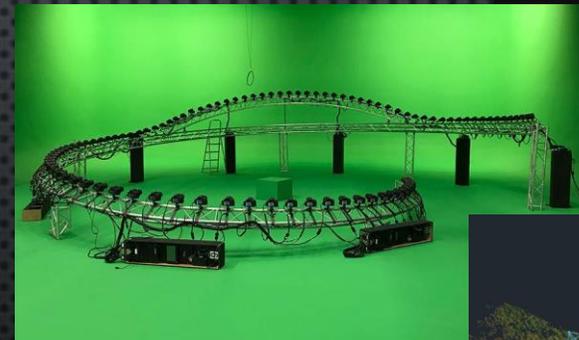
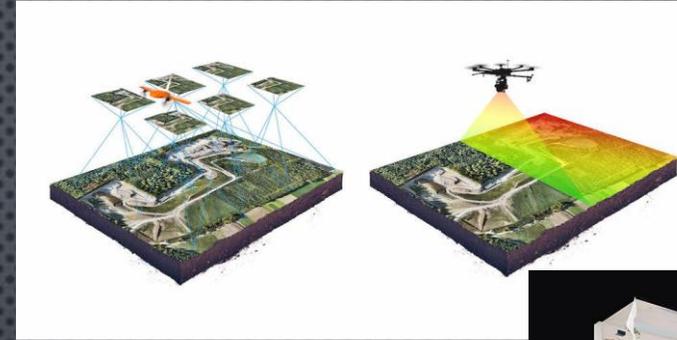
- CGI, VIRTUAL REALITY (MATRIX BULLET SCENE)

FORENSICS

- SMALL DETAILS & PRECISE MEASUREMENTS (CAR CRASHES)

TODAY'S APPLICATION

- GENERATING A MODEL OF AN OBJECT, THEN 3D PRINTING IT

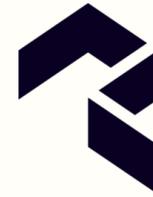


PHOTOGRAMMETRY POLYCAM

APP ON [IOS](#) & [ANDROID](#), NO REGISTRATION
REQUIRED, FREE TRIAL

CAPTURE OBJECTS AND SPACES THROUGH YOUR
DEVICE'S **CAMERA** TO CREATE HIGH QUALITY 3D
MODELS.

EXPORT FILE TYPE: .GLTF



polycam



PHOTOGRAMMETRY MESH LAB

A 3D MESH PROCESSING SOFTWARE

- CAN BE USED TO EDIT THE .GLTF FILE EXPORTED FROM POLYCAM
- ADD A BASE IF MISSING IN THE MODEL
- REMOVE UNWANTED PARTS CAPTURED

MAIN FOCUS: CONVERTING .GLTF TO .STL

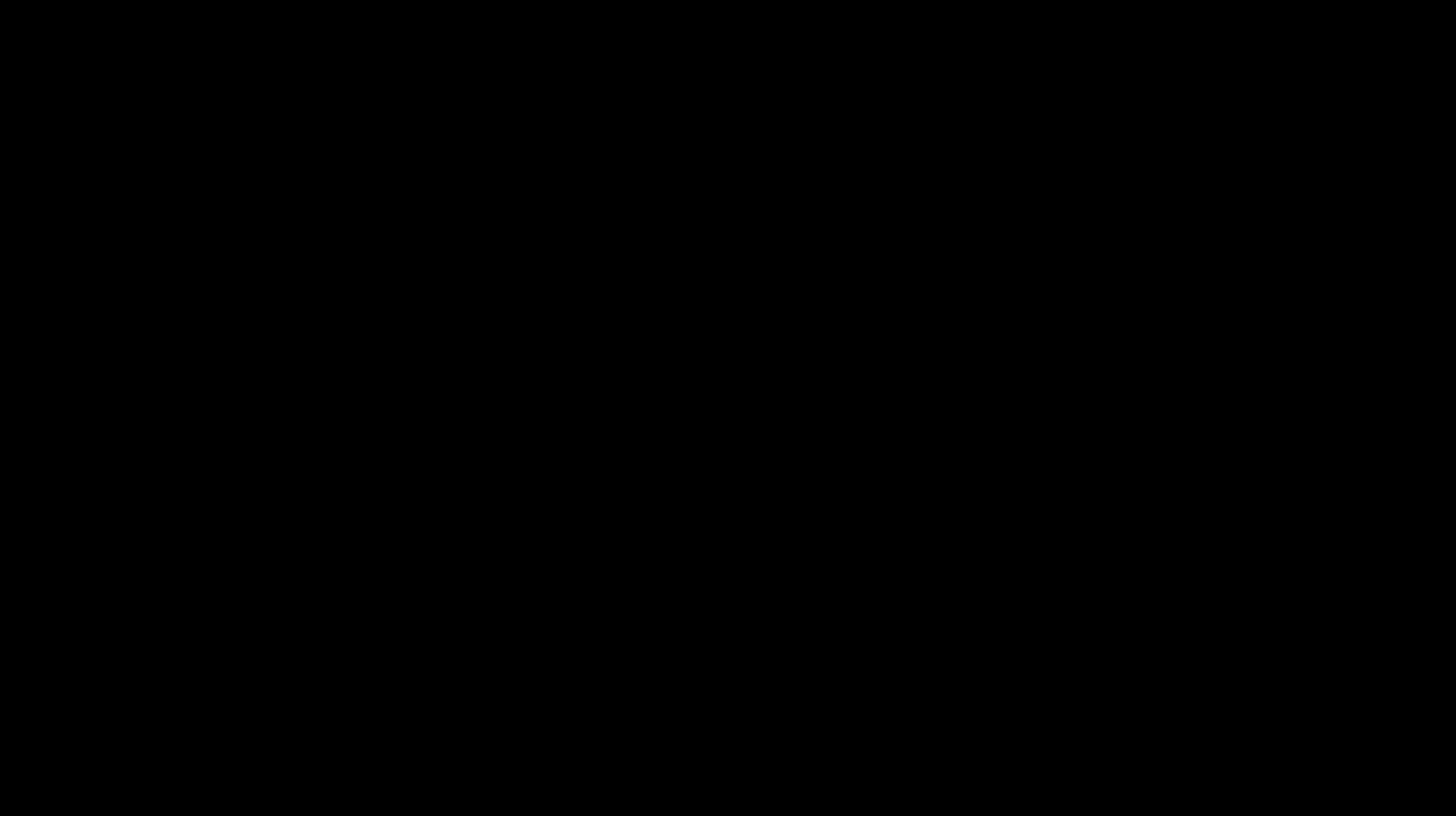


3D MODEL USING A PHONE!

STEP-BY-STEP TUTORIAL

0:00 – 3:24

https://www.youtube.com/watch?v=YcNTv4OrDYg&ab_channel=NunoSilva



https://www.youtube.com/watch?v=Yg3KNLn-5u8&ab_channel=Polycam



https://www.youtube.com/watch?v=IXMCAvocxXc&ab_channel=Polycam

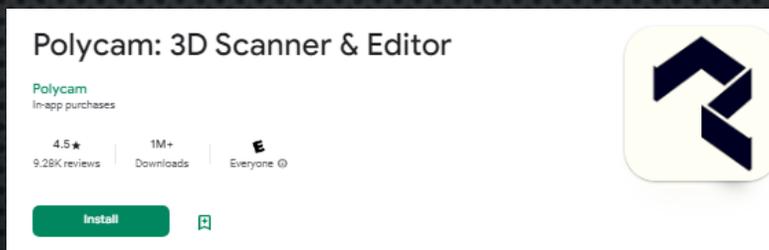
PHOTOGRAMMETRY POLYCAM

1. PLACE OBJECT ON THE TURN TABLE

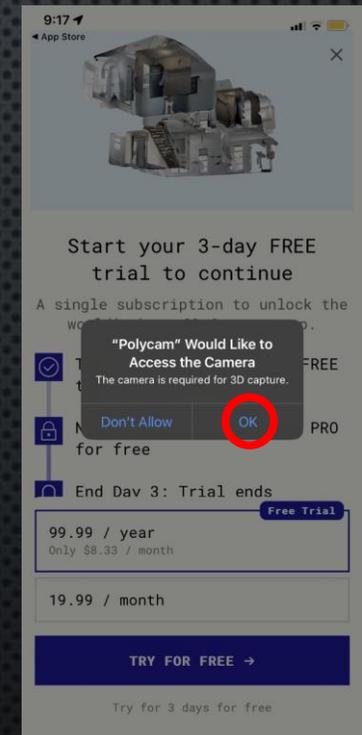
- GOOD LIGHTING, PLAIN BACKGROUND



2. INSTALL AND OPEN POLYCAM

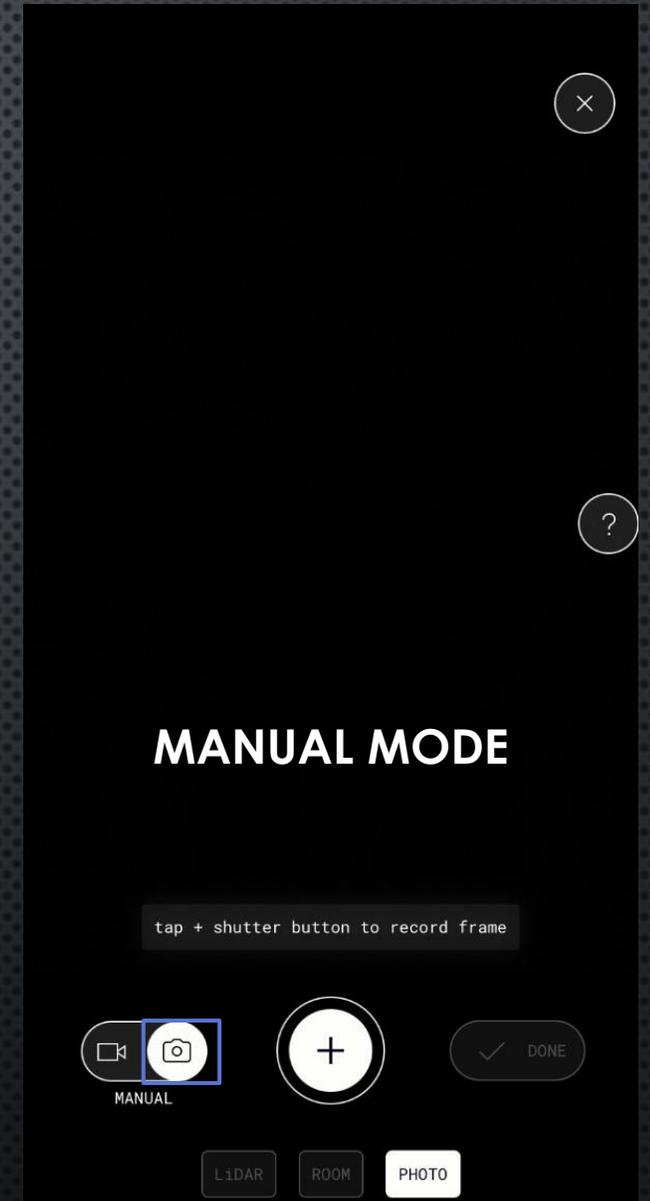
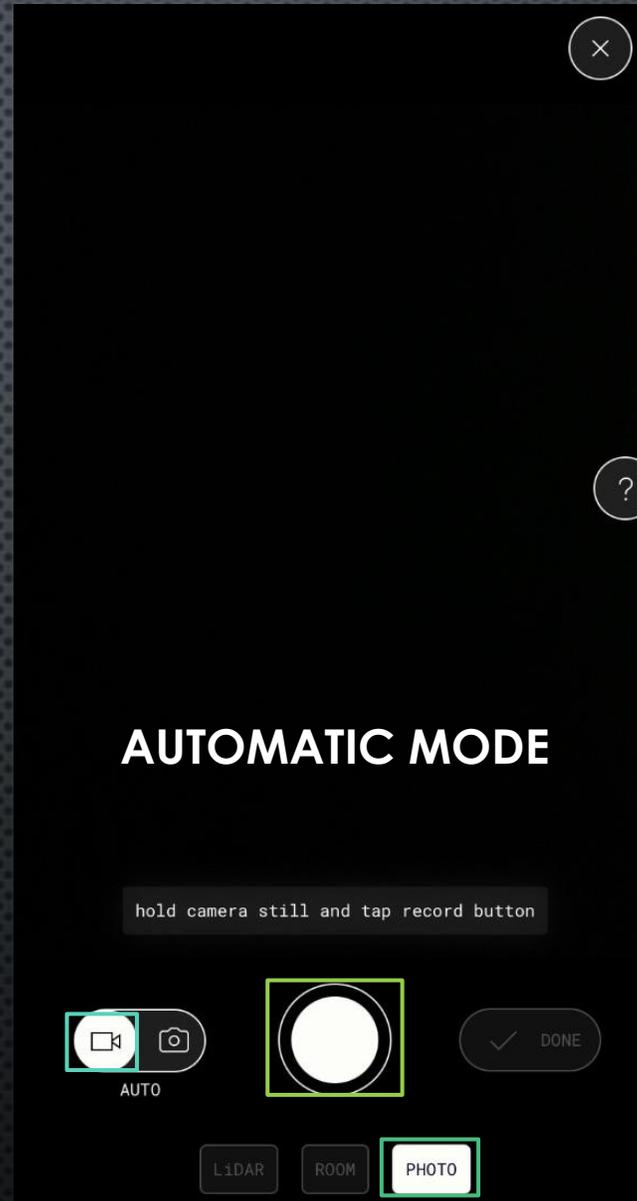


3. OPEN APP, AND ALLOW ACCESS TO THE CAMERA



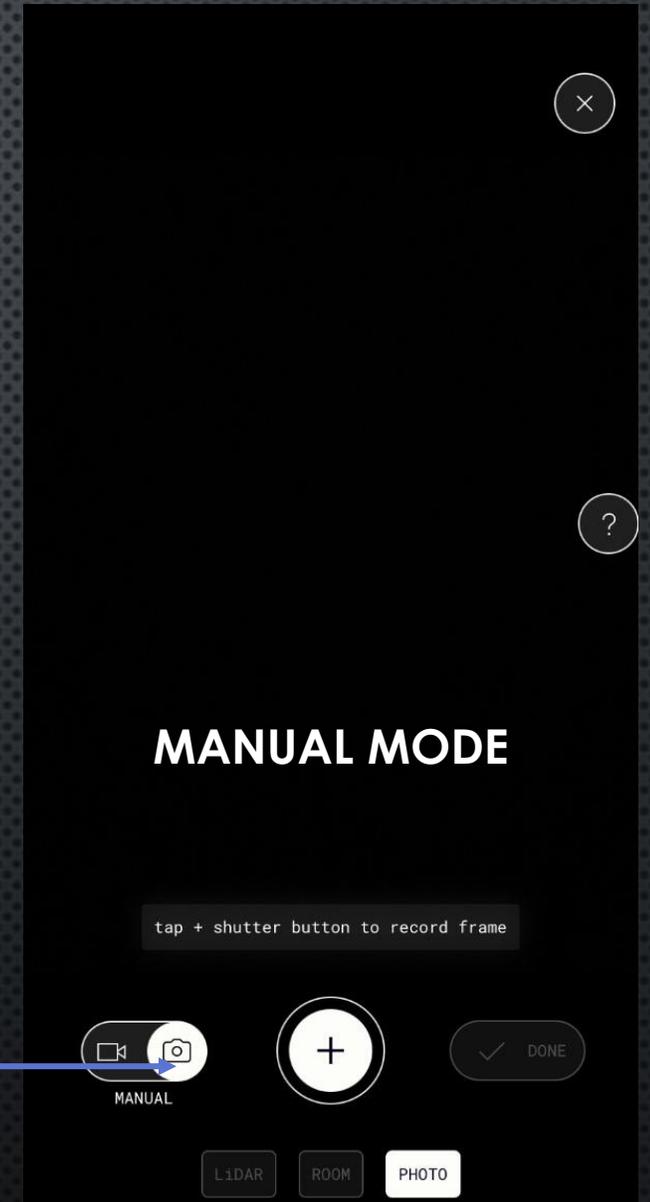
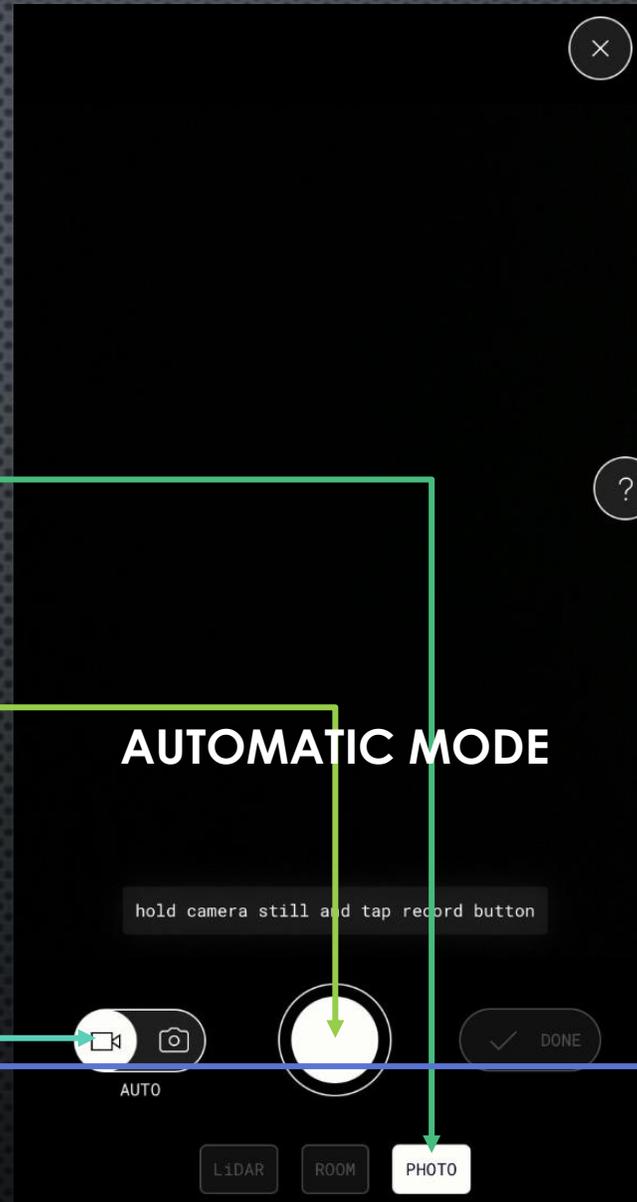
PHOTOGRAMMETRY POLYCAM

1. **AUTOMATIC:** SET CAPTURE MODE (BOTTOM LEFT) ON **VIDEO ICON**, AND **"PHOTO"** IS SELECTED (BOTTOM RIGHT)
2. PRESS **RECORD BUTTON**, PROGRAM WILL CAPTURE IMAGES AUTOMATICALLY
 - IF CAPTURE MODE (BOTTOM LEFT) SET TO **PHOTO ICON**, CAMERA MUST BE CLICKED AND BE TAKEN **MANUALLY**



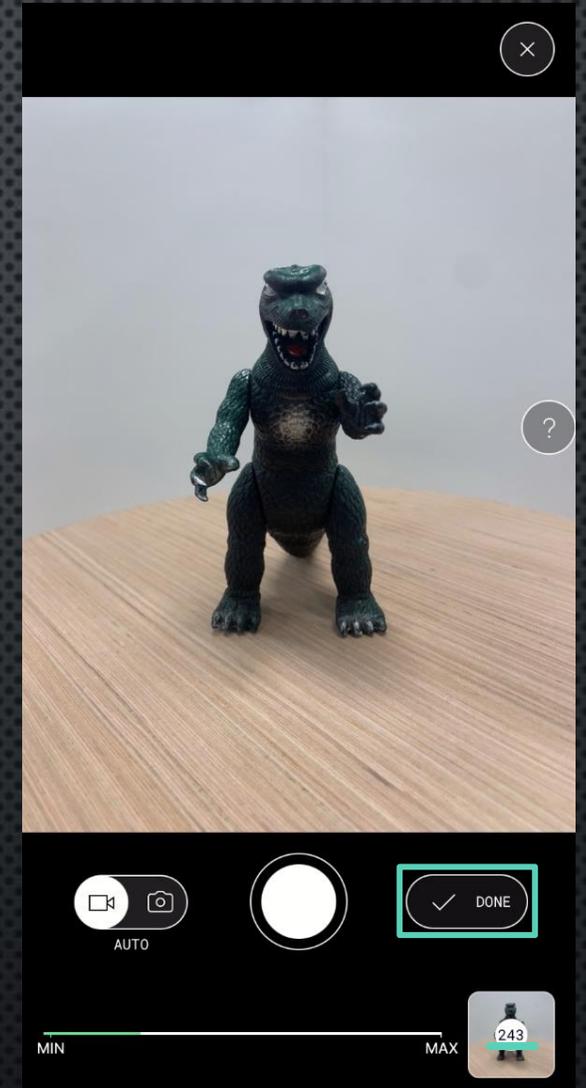
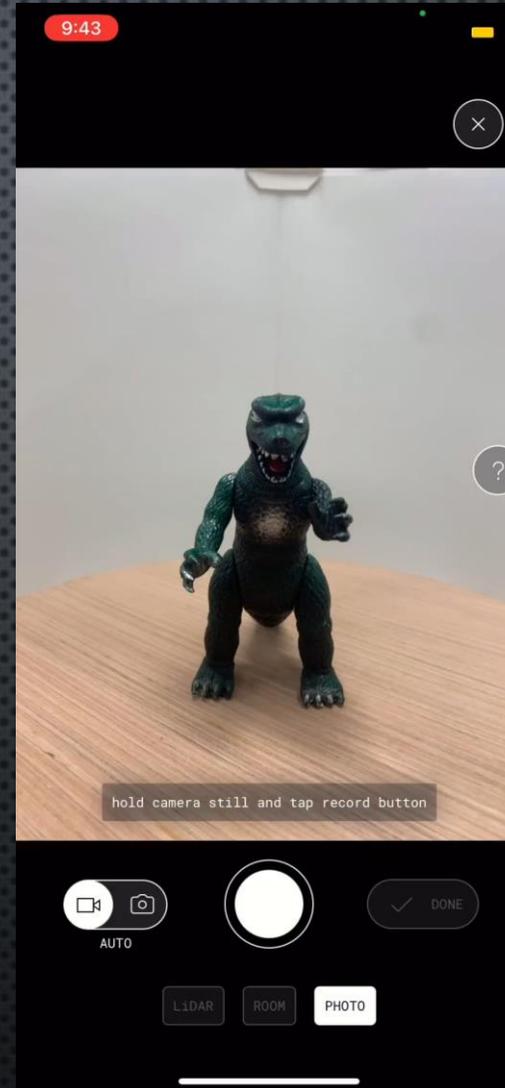
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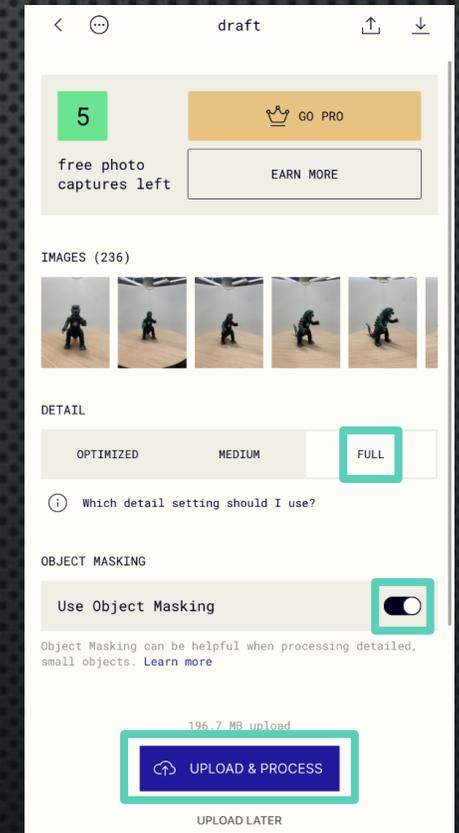
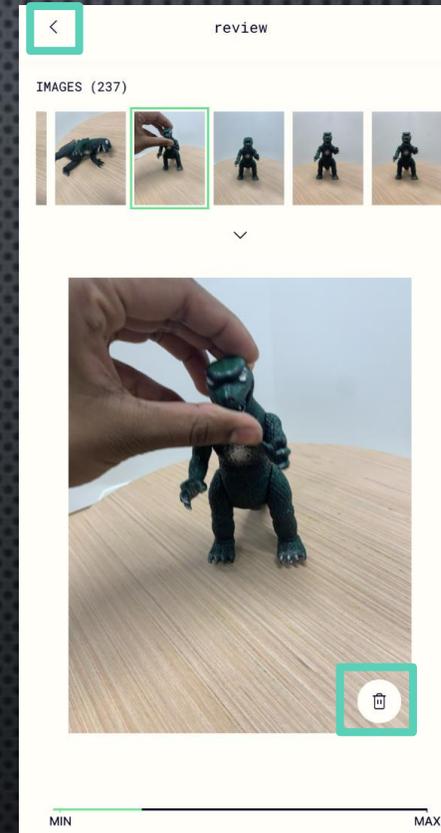
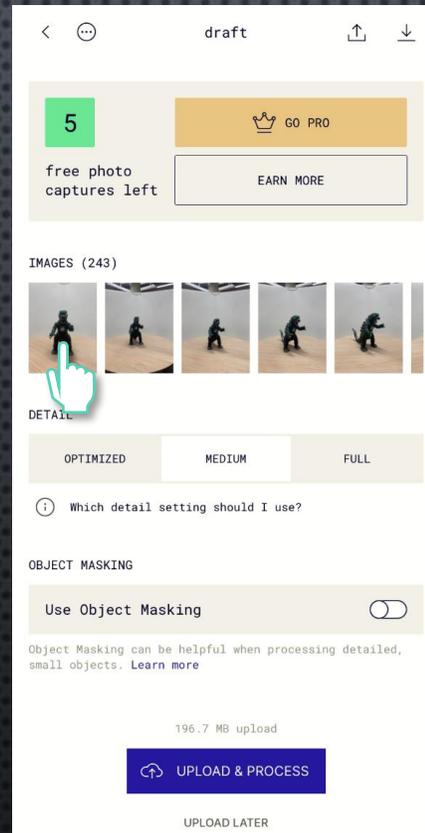
PHOTOGRAMMETRY POLYCAM

1. GET DIFFERENT ANGLES OF THE OBJECT AT VARYING HEIGHTS, MAKE SURE AT LEAST 50% OF THE OBJECT IS OVERLAPPED BETWEEN PHOTOS. GO SLOW!
 - FOR DETAILS: GET CLOSE TO THE OBJECT, THE WHOLE OBJECT DOES NOT NEED TO BE IN THE PICTURE AT ONCE
2. SPIN THE TURN TABLE WHILE KEEPING CAMERA IN FOCUS ON OBJECT
3. FLIP OBJECT ON ITS SIDE TO GET ALL SURFACES
4. REPEAT ANGLES AT VARYING HEIGHTS
5. CLICK DONE ONCE MORE THAN 100 PHOTOS TAKEN



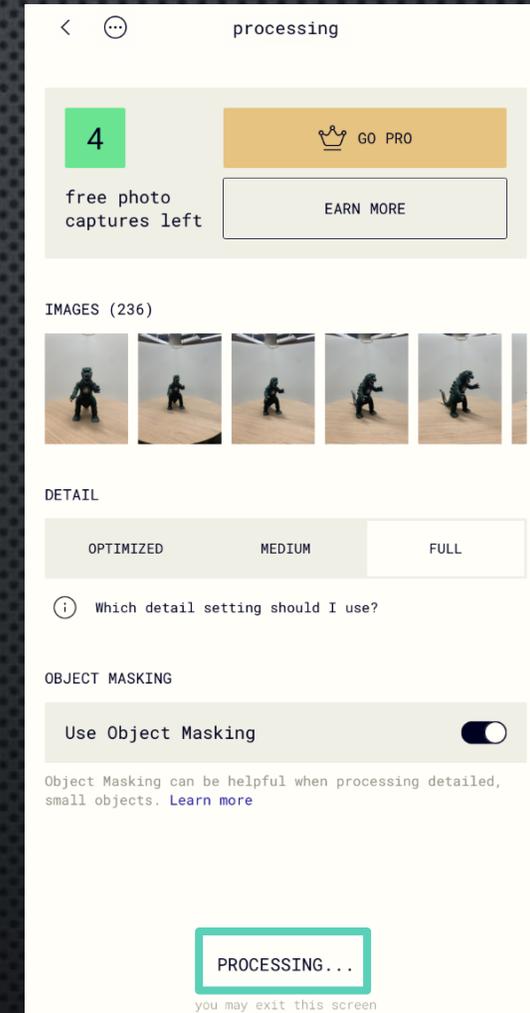
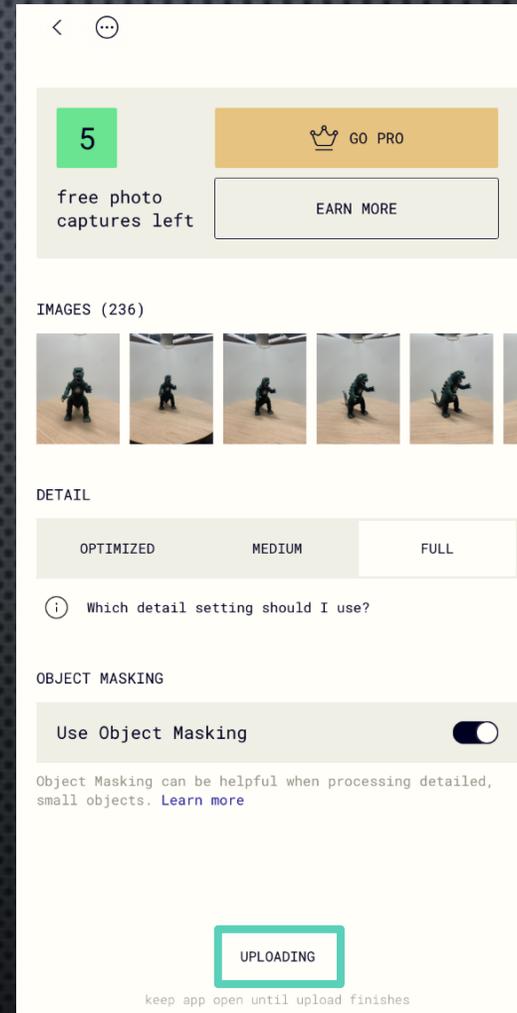
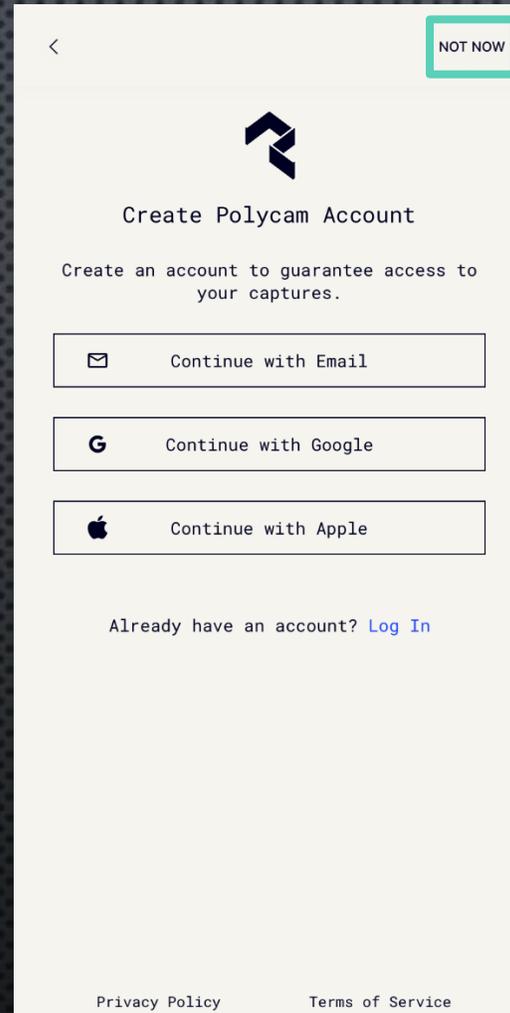
PHOTOGRAMMETRY POLYCAM

1. CLICK ON THE PHOTO GALLERY AND REMOVE BLURRY, UNFOCUSED PHOTOS
2. SET DETAIL: FULL
3. SET OBJECT MASKING: ON
 - HELPS THE PROGRAM DIFFERENTIATE BETWEEN THE OBJECT AND BACKGROUND
4. CLICK "UPLOAD & PROCESS"



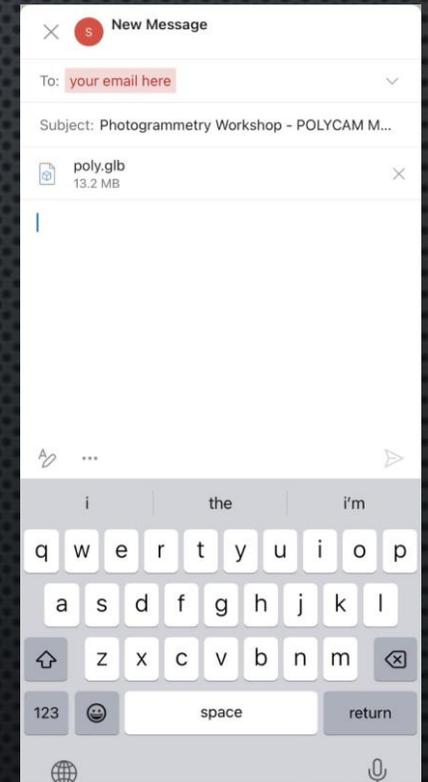
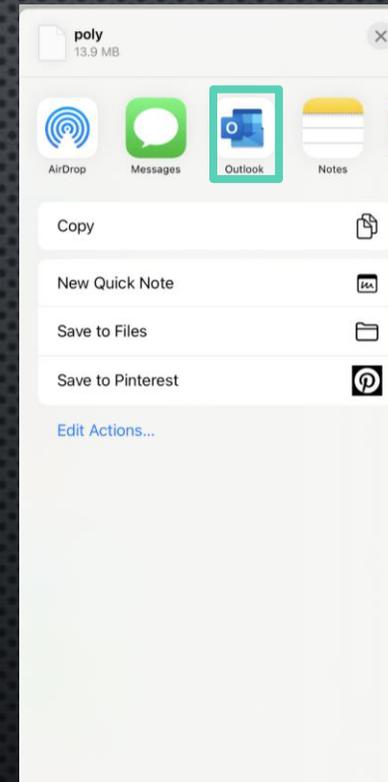
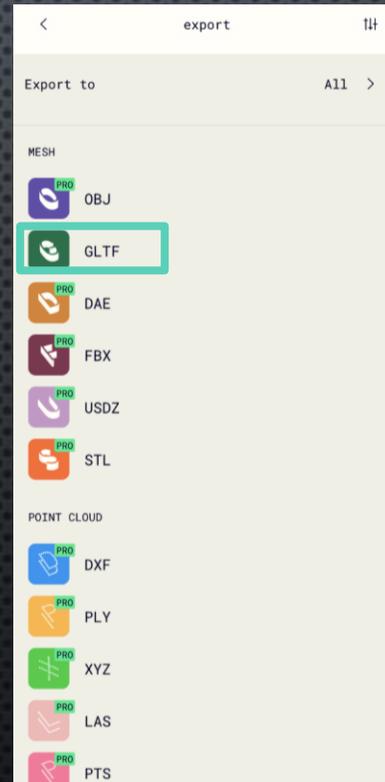
PHOTOGRAMMETRY POLYCAM

1. SKIP ACCOUNT CREATION*
2. WAIT UNTIL UPLOADING AND PROCESSING IS FINISHED, AND MODEL APPEARS



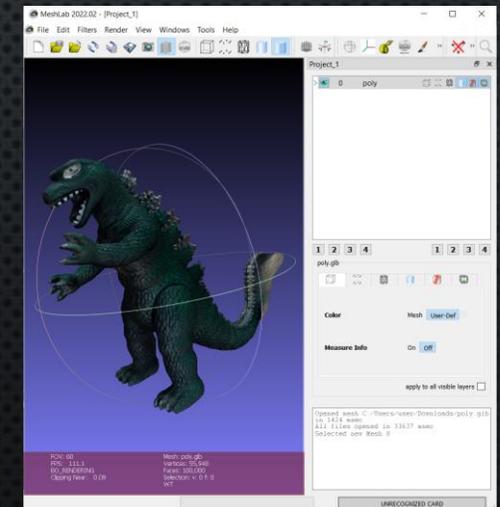
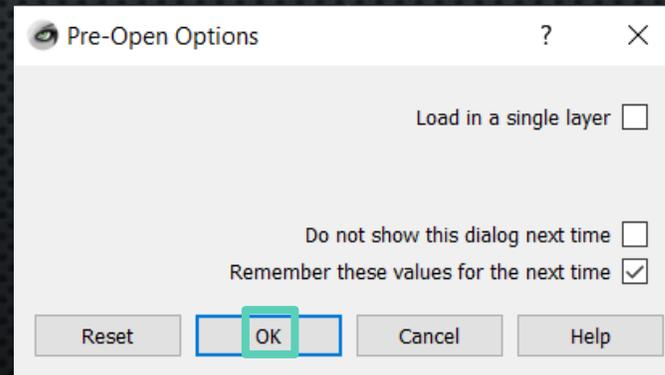
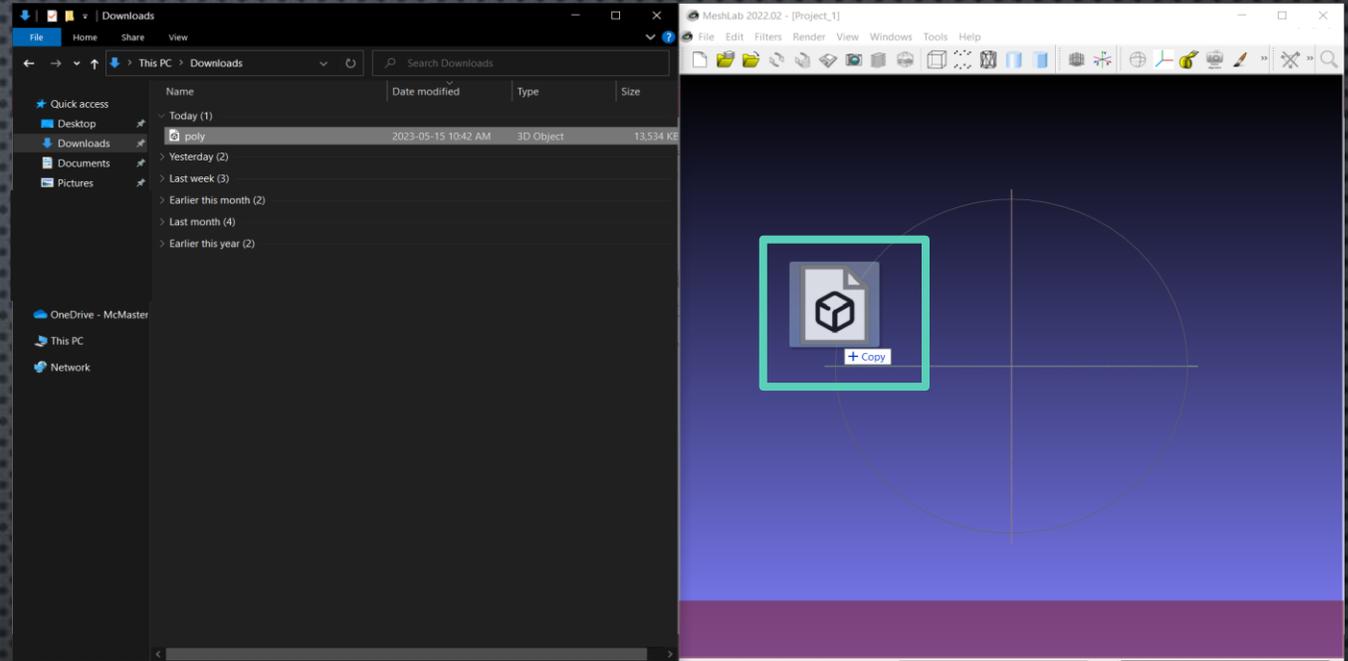
PHOTOGRAMMETRY POLYCAM

1. CHECK IF MODEL CAME OUT WELL
 - DETAILS CAPTURED, NOT DISFIGURED, LOOKS RIGHT
2. CLICK DOWNLOAD (TOP RIGHT)
3. EXPORT TO "GLTF"
4. SHARE TO YOURSELF THROUGH EMAIL
5. CLOSE POLYCAM



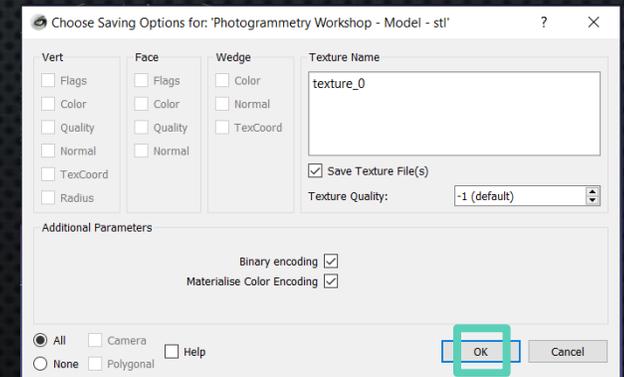
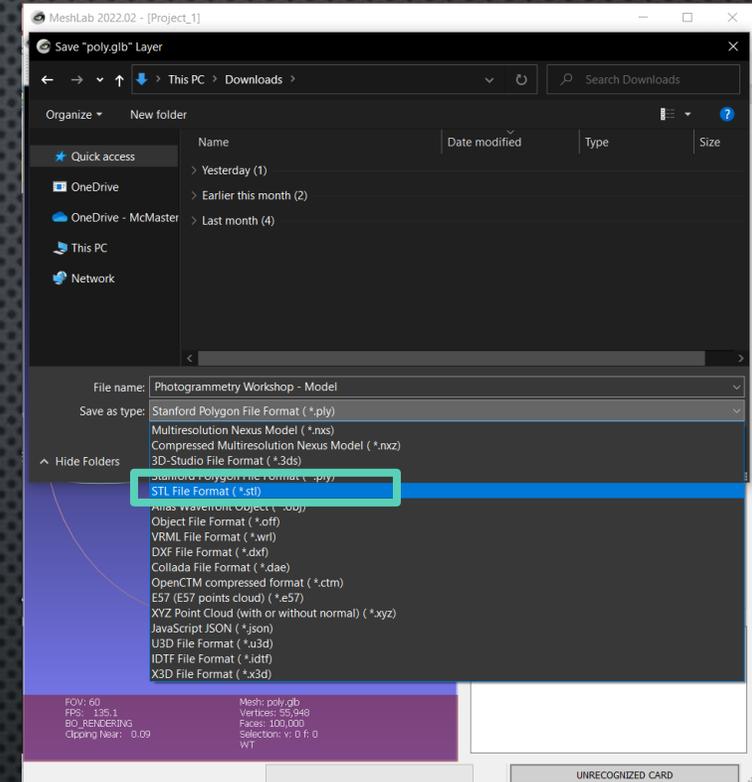
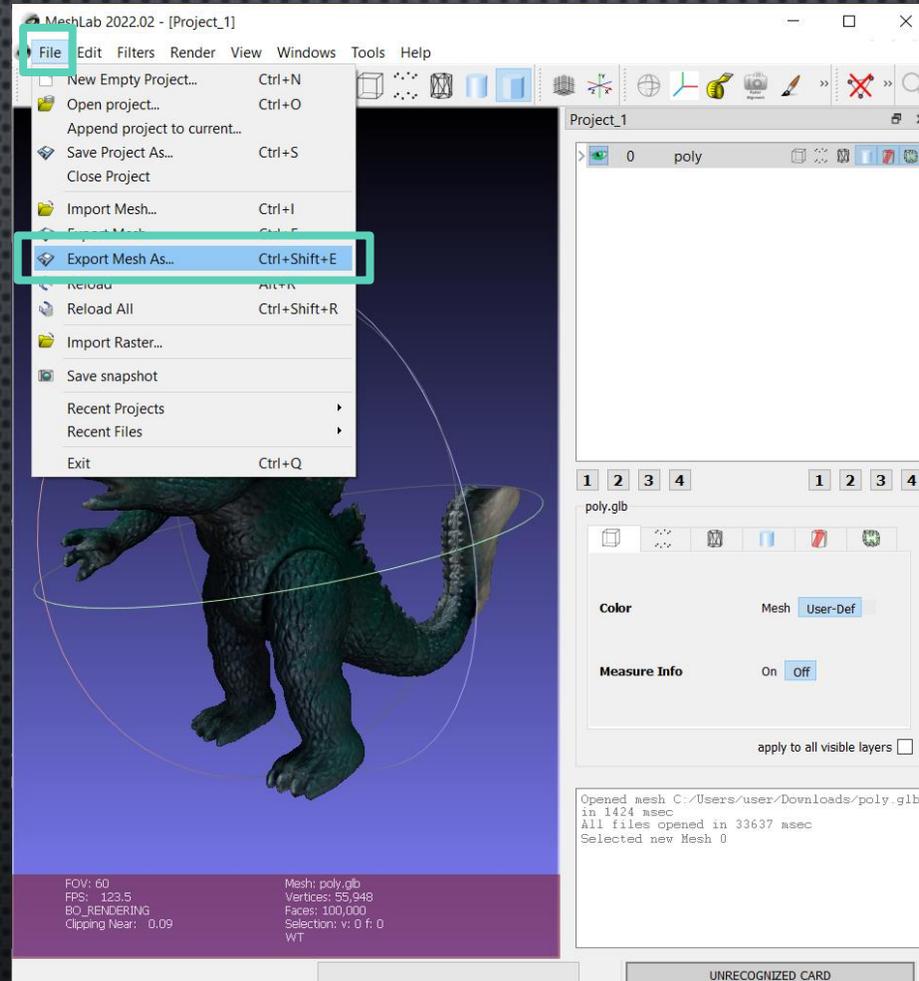
PHOTOGRAMMETRY MESH LAB

1. OPEN EMAIL AND DOWNLOAD THE FILE
2. OPEN "MESH LAB"
3. DRAG FILE INTO "MESH LAB"
 - CONVERTING FILE TYPE FROM ".GLTF" TO ".STL" FOR THE 3D PRINTER SLICER
4. PRE-OPEN OPTIONS POPUP: CLICK "RESET", THEN "OKAY"
5. MODEL WILL APPEAR



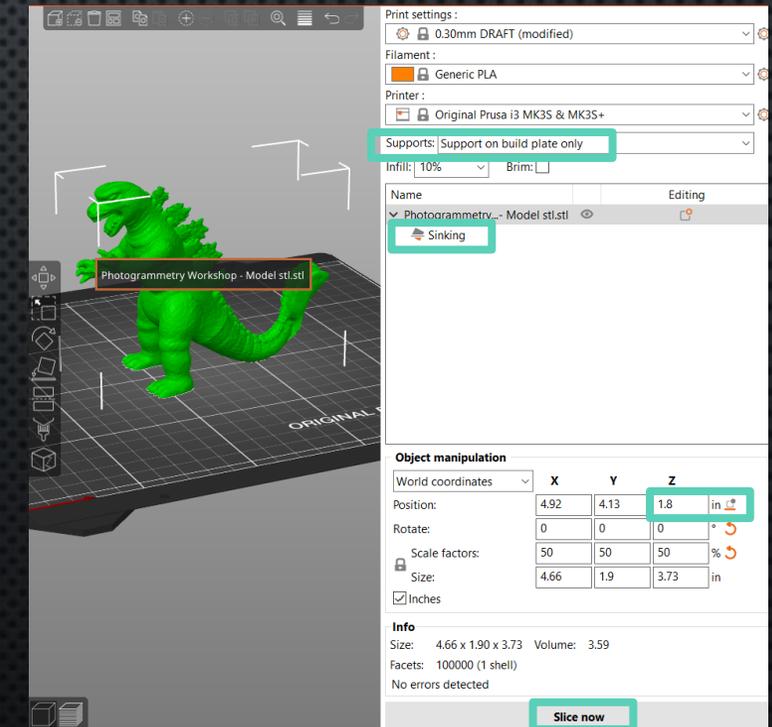
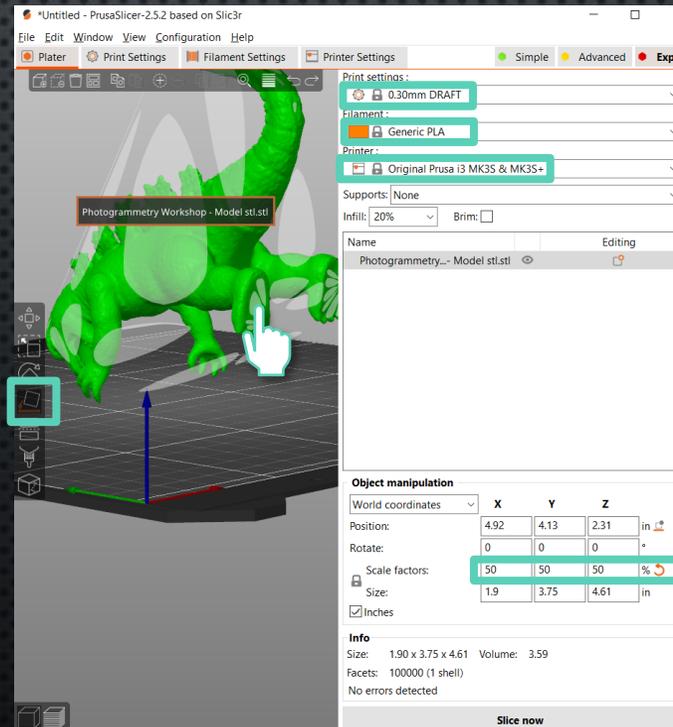
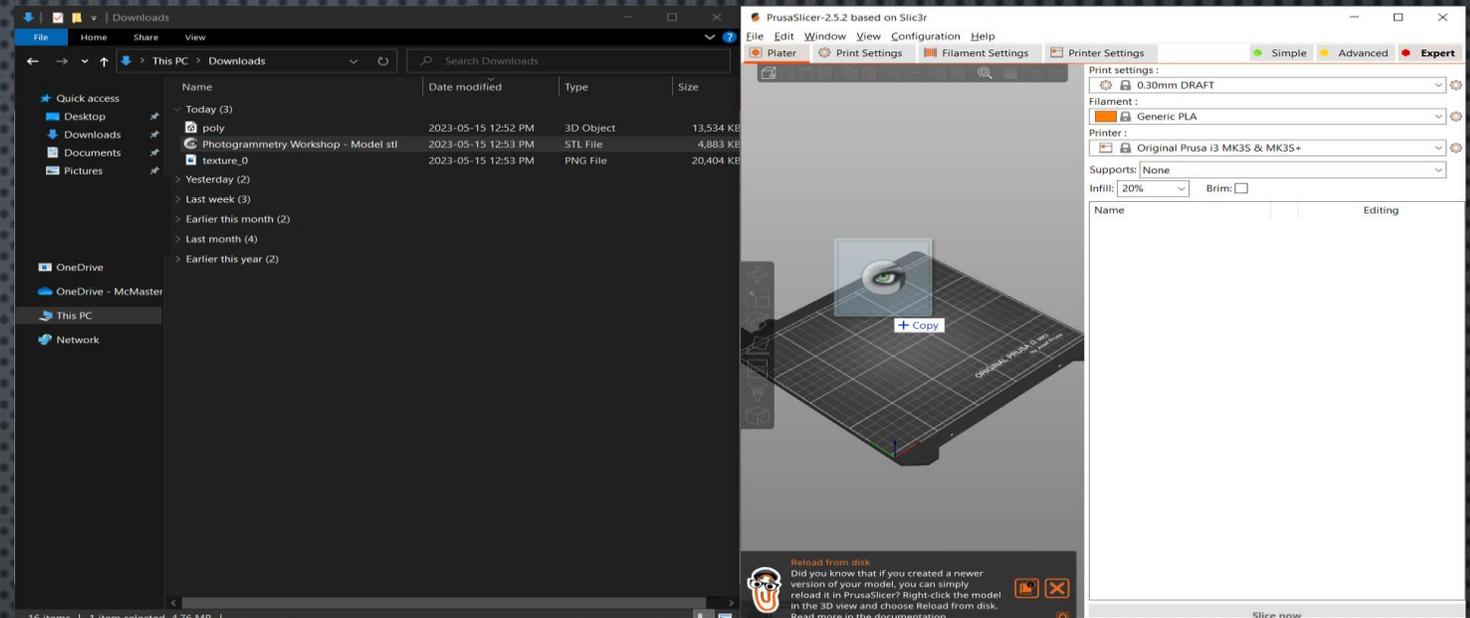
PHOTOGRAMMETRY MESH LAB

1. CLICK "FILE" (TOP RIGHT CORNER)
2. CLICK "EXPORT MESH AS..."
3. FILE NAME: UP TO YOU
4. SAVE AS TYPE: CLICK ON "STL FILE FORMAT (*.STL)"
5. ONCE IN THE LOCATION DESIRED TO SAVE, CLICK "SAVE" (BOTTOM RIGHT)
6. CHOOSE SAVING OPTIONS FOR POPUP: CLICK "OKAY"
7. CLOSE MESH LAB



PHOTOGRAMMETRY PRUSA SLICER

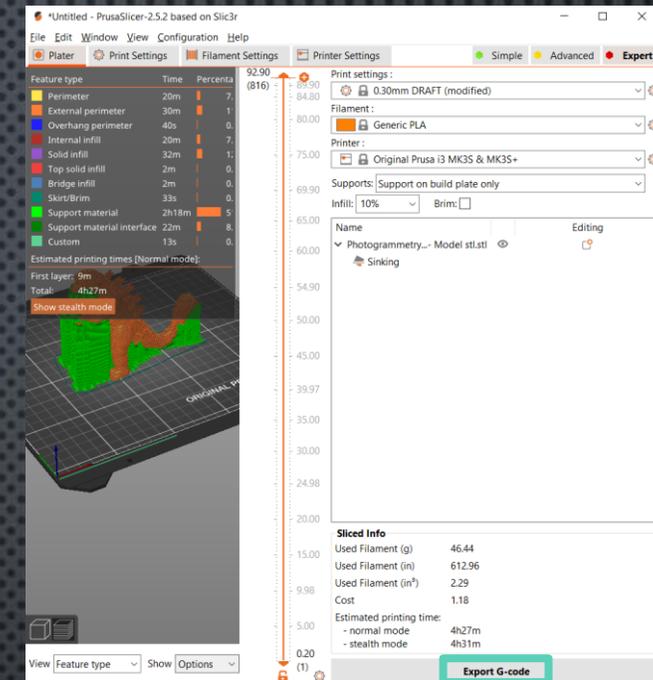
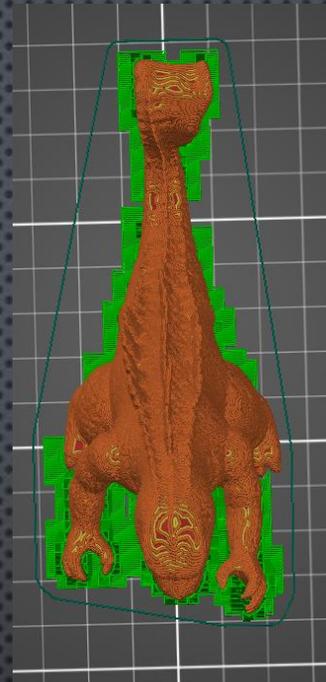
1. OPEN PRUSA SLICER
2. DRAG THE .STL FILE INTO PRUSA SLICER
3. ORIENT/ROTATE AND ADJUST THE MODEL TO FIT FOR PRINTING
 1. PRINTING WITH MINIMAL SUPPORT?
 - ROTATE/ORIENT THE MODEL ON ITS BASE
 2. MODEL NOT FITTING IN THE PRINT AREA?
 - LOWER THE SCALE FACTOR
 3. BASE OF THE BUILD IS FLOATING?
 - LOWER THE MODEL POSITION UNTIL FULLY TOUCHING (SINKING)
4. CHECK PRINT SETTINGS
 1. PRINT SETTINGS: 0.30MM DRAFT
 2. FILAMENT: GENERIC PLA
 3. PRINTER: ORIGINAL PRUSA I3 MK3S & MK3S+
5. ADD SUPPORTS IF NEEDED
6. CLICK "SLICE NOW"



PHOTOGRAMMETRY PRUSA SLICER

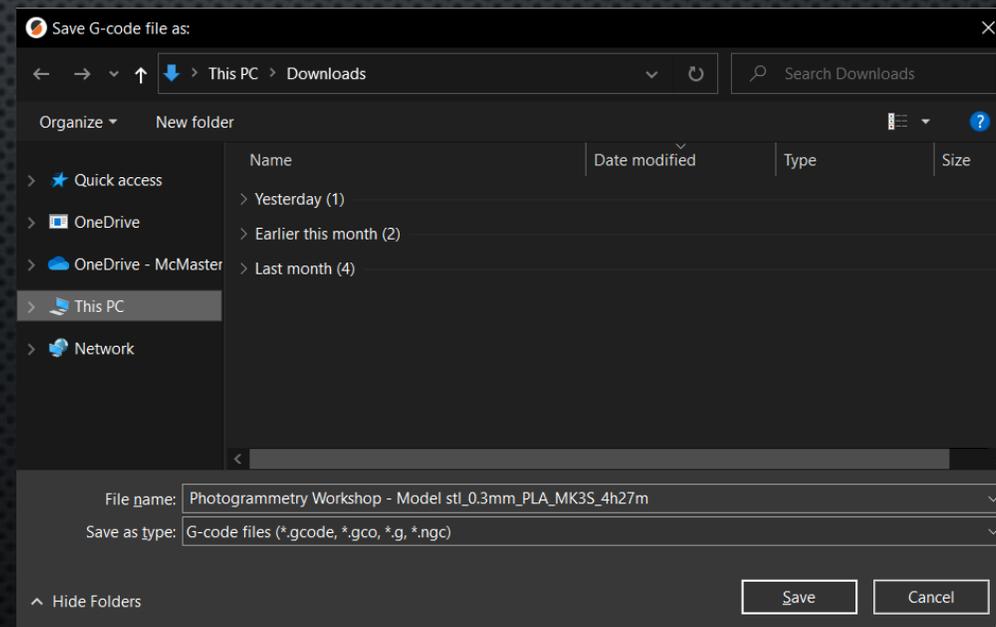
1. CHECK IF SKIRT (OUTLINE AROUND PRINT) IS AROUND THE ENTIRE MODEL

- IF NOT, MEANS THE MODEL IS FLOATING AND NEEDS TO BE REPOSITIONED TO BE FLAT TO THE BED



2. CLICK "EXPORT G-CODE"

3. SAVE THE FILE ONTO THE PROVIDED
SD CARDS



THANK YOU

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